Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 CLAIMS AS FILED - PART I **SMALL ENTITY** OTHER THAN TYPE [**SMALL ENTITY** OR (Column 2) (Column 1) **TOTAL CLAIMS** RATE FEE RATE FEE BASIC FEE 770.00 BASIC FEE 385.00 NUMBER EXTRA NUMBER FILED OR **FOR** TOTAL CHARGEABLE CLAIMS X\$18= Ƴminus 20= X\$ 9= OR INDEPENDENT CLAIMS minus 3 = X86= 9 X43 =OR MULTIPLE DEPENDENT CLAIM PRESENT +290= +145= OR * If the difference in column 1 is less than zero, enter "0" in column 2 8u1 TOTAL OR TOTAL OTHER THAN **CLAIMS AS AMENDED - PART II** SMALL ENTITY SMALL ENTITY OR (Column 3) (Column 2) (Column 1) HIGHEST **CLAIMS** ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL RATE TIONAL RATE **AFTER PREVIOUSLY EXTRA AMENDMENT** FEE FEE **AMENDMENT** PAID FOR X\$18= Minus X\$ 9= Tota! OR Minus = Independent *** X86= X43 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDIœ REMAINING NUMBER **PRESENT** TIONAL RATE TIONAL RATE **PREVIOUSLY AFTER EXTRA AMENDMENT** FEE FEE PAID FOR AMENDMENT Minus X\$18= X\$ 9= Total OR Independent Minus *** X86= X43 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145= +290= OR TOTAL TOTAL OR ADDIT, FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-ပ NUMBER **PRESENT** REMAINING TIONAL RATE **TIONAL** RATE **PREVIOUSLY AMENDMENT AFTER EXTRA AMENDMENT** PAID FOR FEE **FEE** Minus **Total** X\$ 9= X\$18= OR Minus Independent *** X86= X43 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT. FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.